

CLANG #2

for chimes, vibraphone, glockenspiel and antique cymbals

(or some other?) none? (or B?)

Chimes: play lowest pitch, mp, ~~and~~ repeatedly, ~~and~~ letting each tone ring until it is inaudible (to the audience). (Use the standard hide mallet.)

Others: with each chime tone, play any note higher in pitch than the chime tone, using ~~only~~ soft stick, ^{at} pp or p, = (as some "partial" of the chime tone). Change the note played each time. Always let vibrate. (no pitch repetitions on one instrument)

2-2 notes per player?

(might other metal instruments be used also? like cymbals, cowbells, brake drums, etc.)

Variants: each of the "other" instruments plays, in sequence, each of the twelve tones within any octave span (not including the one itself) above the pitch of the chime tone, these 12 in any order, but with no repetitions. The piece will thus consist of only 12 such clangs. // or maybe all in 8ves 1st time, then ending with another (or same) set of 8ves

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